Journey[◊] Knee System

JOURNEY [◊] Knee Products	Covered by or for use under one or more of the following U.S. Patents and their foreign counterparts.
Journey Knee System	7,326,252
	7,922,771
	8,398,715
	8,740,985
	8,808,388
	8.926,709
	9,579,209
	9,561,578
	9,642,711
	9,999,511
	10,149,768
	10,702,389
	11,369,477
Journey Cruciate Retaining Knee System	7,922,771
-	8,398,715
	8,728,086
	8,840,616
	8,845,645
	8,900,316
	8,998,911
	8,926,709
	9,186,162
	9,386,998
	9,433.425
	9,492,185
	9,668,748
	9,730,705
	10,201,356
	10,743,889
	11,317,930
Journey Uni	7,172,599

7,335,206	
7,641,661	
8,167,888	
11,045,332	
11,607,318	

Legion[◊] **Total Knee System**

LEGION [◊] Total Knee System	Covered by or for use under one or more of the following U.S. Patents and their foreign counterparts.
	9,168,156
	9,561,578
LEGION Hinged Knee	7,572,292
	8,523,950
	8,545,570
	8,845,745
	9,056,012
	9,381,087
	9,668,872
	9,693,868
	9,730,799
	10,779,949
LEGION Revision Knee	10,188,404
	10,543,005
	10,799,249
	10,912,649
	11,116,637
	11,751,891

VISIONAIRE PATIENT MATCHED TECHNOLOGY

VISIONAIRE Product (Knees)	Covered by or for use under one or more of the following U.S. Patents and their foreign counterparts.
VISIONAIRE Patient-Matched Technology	8,936,601
(Knees)	9,033,991
	9,408,619
	9,492,183
	9,566,076
	9,918,725
	9,987,022
	10,070,876
	10,342,555
	10,441,438
	10,987,171
	11,134,959
	11,547,483

Knee Instrumentation

Knee Instrument Products	Covered by or for use under one or more of the following U.S. Patents and their foreign counterparts.
Knee Instrumentation	7,451,550
	7,682,362
	7,963,968
	8,277,450
	8,500,816
	8,834,473
	9,119,734
	10,010,422
	10,188,404
	10,722,249
Journey II Uni-Knee Instruments	9,439,660
	10,932,795
	11,684,493

CONCELOC[◊] Advanced Porous Titanium for knees

CONCELOC [◊] Advanced Porous Titanium	Covered by or for use under one or more of the following U.S. Patents and their foreign counterparts.
CONCELOC [◊] Advanced Porous Titanium	9,668,863
	9,707,083
	10,434,718
	10,568,741
	11,752,698
	11,793,645